

Hockley Heath Academy Medium term plan - YEAR 2 Cycle A



Towers. Tunnels and **Turrets**

Design and technology



Street **Detectives**

History



Coastline Geography



Muck, Mess and Mixtures

Art and design



Wriggle and Crawl

Science



Movers and **Shakers**

History

Suggested text

Cinderella **Paddington Goes** to The Tower -Michael Bond;

On the Way Home- Jill Murphy Young Frank Architect-Frank Viva

Pirate Pete The Pirate Cruncher George's Marvellous Medicine- Roald Dahl

The Very Hungry Caterpillar Mad About MInibeasts The Bad Tempered Ladybird

Shakespeare- A Midsummer Nights Dream

Mighty Math's Missions

Measure heights of towers. Find the difference between heights of towers.

Use coordinates. Create tally charts and pictograms. Measure time in minutes and seconds. Work out the change that is needed.

Use coordinates.

Tables and Bar Graphs. Measure time in minutes and seconds. Measure capacity in standard and non-standard units.



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Memorable experience

Build a model Castle Walk around the local community

Make a model beach scene including sand, sea, cliffs, rockpools etc. Messy mixtures morning

Minibeast hunt

Visit a place of a significant individual person locally

Innovate challenge

Design and make a clay fortress to protect the Three Little Pigs Improve the local area

Design a coastal town that tourists would want to visit. Children create their own messy art work. Messy art exhibition Minibeast life cycle animation

Create a presentation about a significant person. Create a still life from objects. Sketch and paint it.

Geography

Amazing structures around the world; Towers and bridges in the local area Fieldwork in the local area; Human and physical features; Using and making maps; Aerial images Use atlases to find, locate and name the oceans and seas around the world including the UK. Reading keys. Physical processes. Human features of a

Fieldwork



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			coastal town.			
Computing	Coding Online Safety	Spreadsheets Online Safety	Questioning Online Safety	Effective Searching Online Safety	Creating Pictures Online Safety	Making Music Presenting Ideas
Art and design	Sculpture using reclaimed materials	Creating views from the local area	Compare and contrast paintings.	Food landscapes; collages; Using clay	Observational drawing; Model making	Analyse the work of artists and create a sketch of one of them. Compare artwork. Draw, paint and sculpt natural forms.

Design and technology

Making models of towers, bridges and tunnels

Experimentingstrengthening, scoring and joining materials. Design, make and evaluate beach huts. Taste Test- foods around the world. Sorting and grouping food.

Origins of food; Selecting natural materials



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Castles and castle life; Significant individuals -Isambard Kingdom Brunel

Changes within living memory; Significant people; Places and events in the local area

Jobs in the past. **Captain James** Cook.

Sorting and grouping significant people. Ranking significance. Timelines of significant people. The greatest explorers. Activist

timeline.

Music

Hands, Feet, Heart (focus on South African Music)

Ho Ho Ho! (including rapping) I Wanna Play in a Band (focus on Rock music)

Zoo Time (focus on Reggae music) Friendship Song (Contemporary music)

Reflect, Rewind and Replay (focus on reinforcing interrelated

dimensions of music)

Personal, social and health education

Being Me in my World

Celebrating Difference

Changing Me

Healthy Me

Relationships

Changing Me



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Materials

Plants

Animals and Their Needs

Living and Nonliving Things Investigating. Habitats

Physical education

Coordination Footwork Static Balance. Ball Skills. Dynamic Balance to Agility/Jumping Static Balance. Gymnastics. Dynamic Balance on a line Static Balance Dance. Coordination Ball Skills. Counter Balance. Tennis. Coordination: Sending and Receiving Ball Chasing Cricket / Rounders. Agility: Ball chasing. Static Balance: Floor work, Athletics.