

# Sow, Grow and Farm

## Art:

Observe the flowers in your garden, or at a park. Make a careful observational drawing of the flower and fill it with colour, using any medium you like. Remember to focus on different shades, tones and tints.



## Design Technology:

Create a bird feeder for your garden or windowsill.

<http://www.rspb.org.uk/kids-and-schools/kids-and-families/kids-activities/activities/birdfeeder.aspx>

Photograph any birds that visit and try to identify them.

## Science:

Plant some seeds or bulbs in your house or garden. What do they need to grow? Where is the best spot for them? How will you care for them? Keep a diary showing the progress as they grow. You could try planting the same seeds in two different locations to compare and see which grows best.

## PSHCE / English:

Spend some time outdoors. Take some time to think about how the space you are in makes you feel.

Write a postcard from a favourite outdoor environment, explaining your feelings whilst in this space and why it is so important to you.

## Summer Term 1: Homework Tasks

### History:

Use your research skills to find out about the Dig for Victory campaign from the Second World War. Find out why the government encouraged people to grow fruit and vegetables and record your findings. Find examples of posters made for the campaign, then create your own to promote the growing of produce, giving reasons and benefits.

### Maths:

Collect information about the types of wildlife you see in your garden (or outdoor space).

Decide how you will measure and record the wildlife.

You could decide to record what you see at a particular time of day each day for a week. Or you could record what you see over the course of one hour. Or, each hour in a day, observe the garden and record what you see. Present your data in a table, bar chart, pictogram or line graph. Which is the most appropriate format for your data?